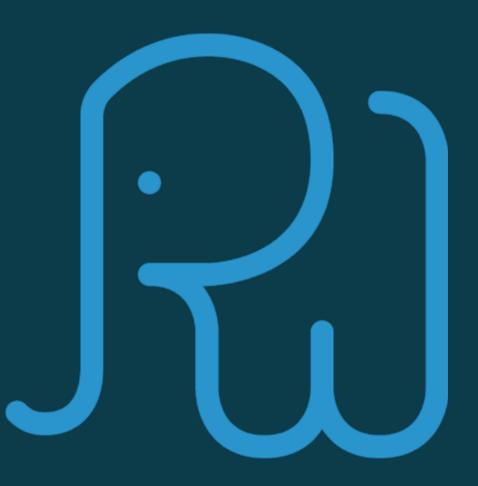
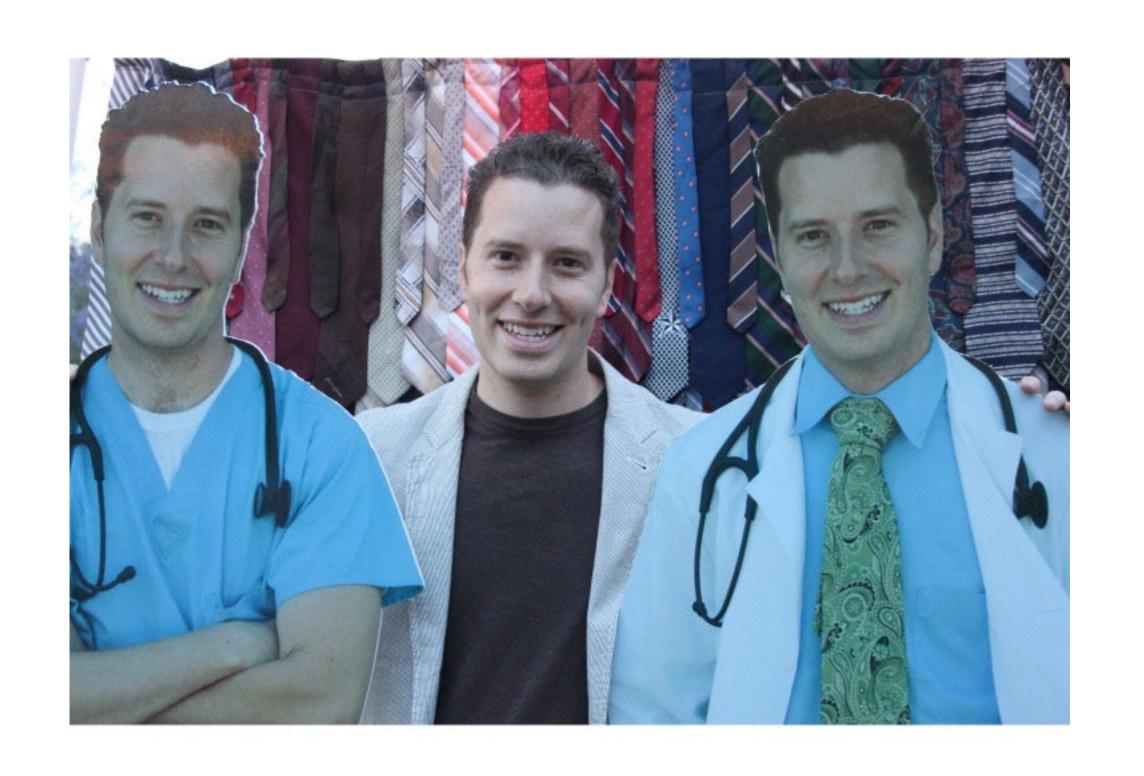
# RW ELEPHANT + CAPPUCCINO FOREVER



PRESENTED BY

TIM HOWELL, CO-FOUNDER

#### INTRO TO RW ELEPHANT



## ABRIEF HISTORY

- Created by Tim & Allison Howell in 2010
- On a road-trip across the United States
- In the middle of medical school

### RWELEPHANTISA SOFTWARE-AS-A-SERVICE INVENTORY MANAGMENT SYSTEM FOR NICHE RENTAL BUSINESSES



NEW YORK CITY





#### LOOT

#### VINTAGE RENTALS



Industrial Pendant Cage Light



Suspended Copper Candelabra



10ft Indigo Mudcloth Runner



Geo Terrarium (sm)



Vintage Table Number Stand (small)



Lettie Demijohn Cloche



Glass Display Box - Cube



Glass Display Box - Rectangle













#### WARAPED VINTAGE



remington metal chairs



copper remington metal chairs



mint remington metal chairs



eames molded chairs



tuscan cushions - ivory

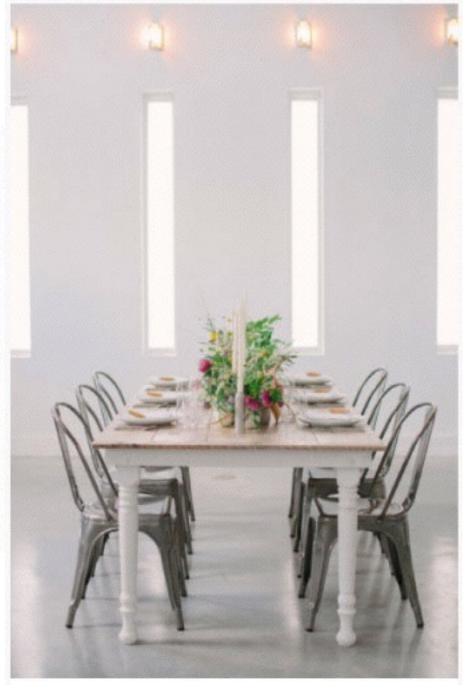


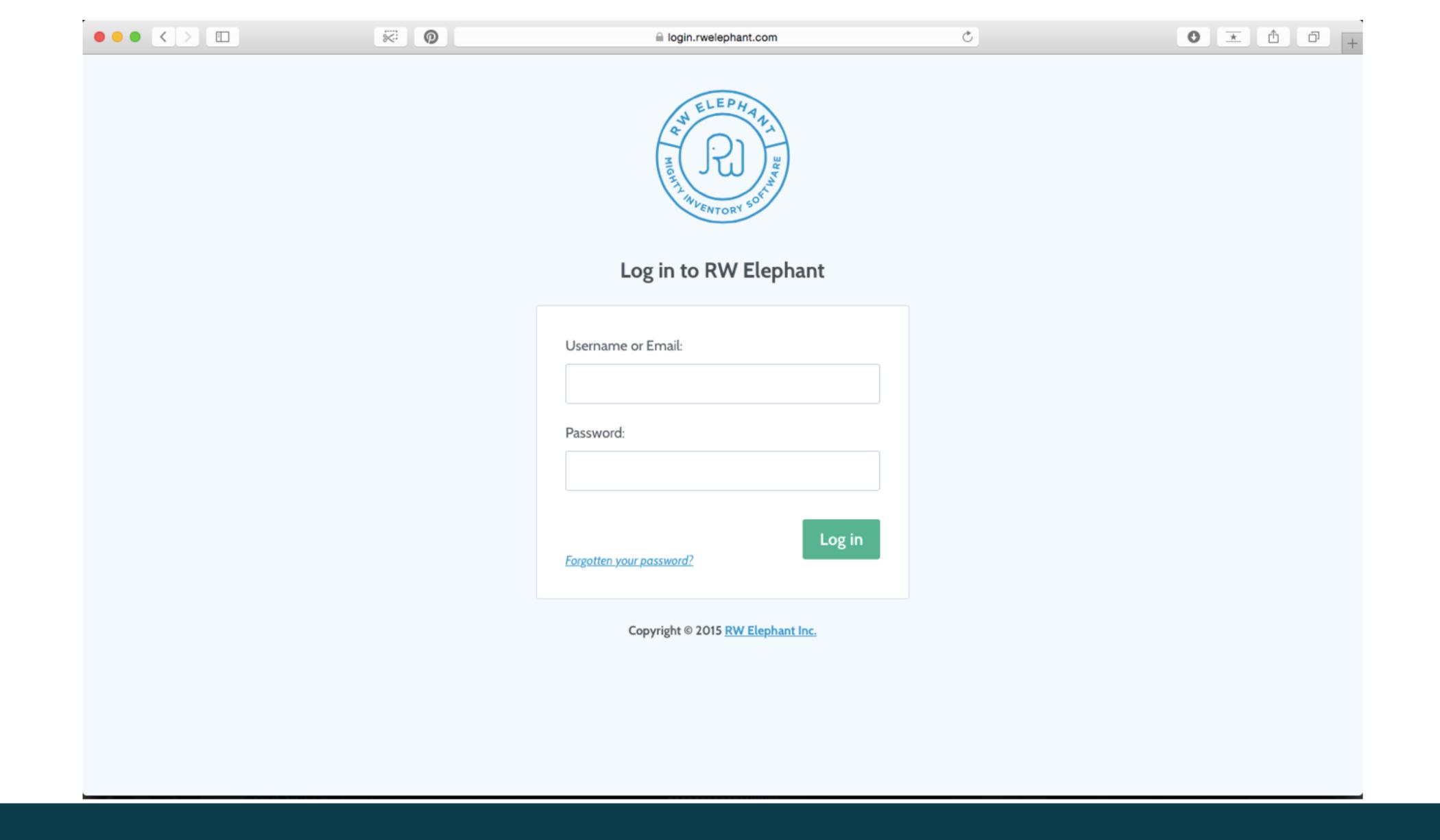
natural wood dining chairs



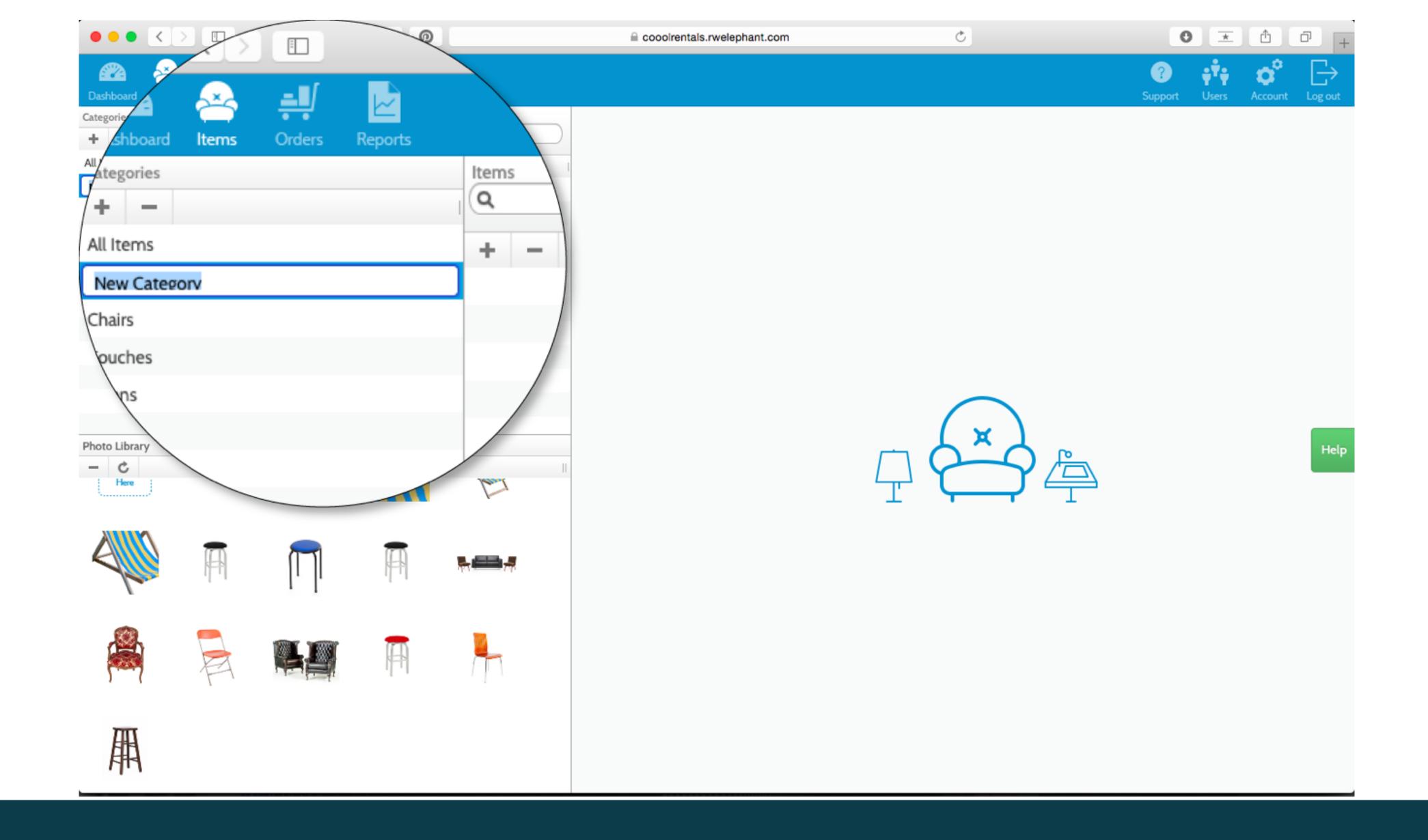
white dining chairs

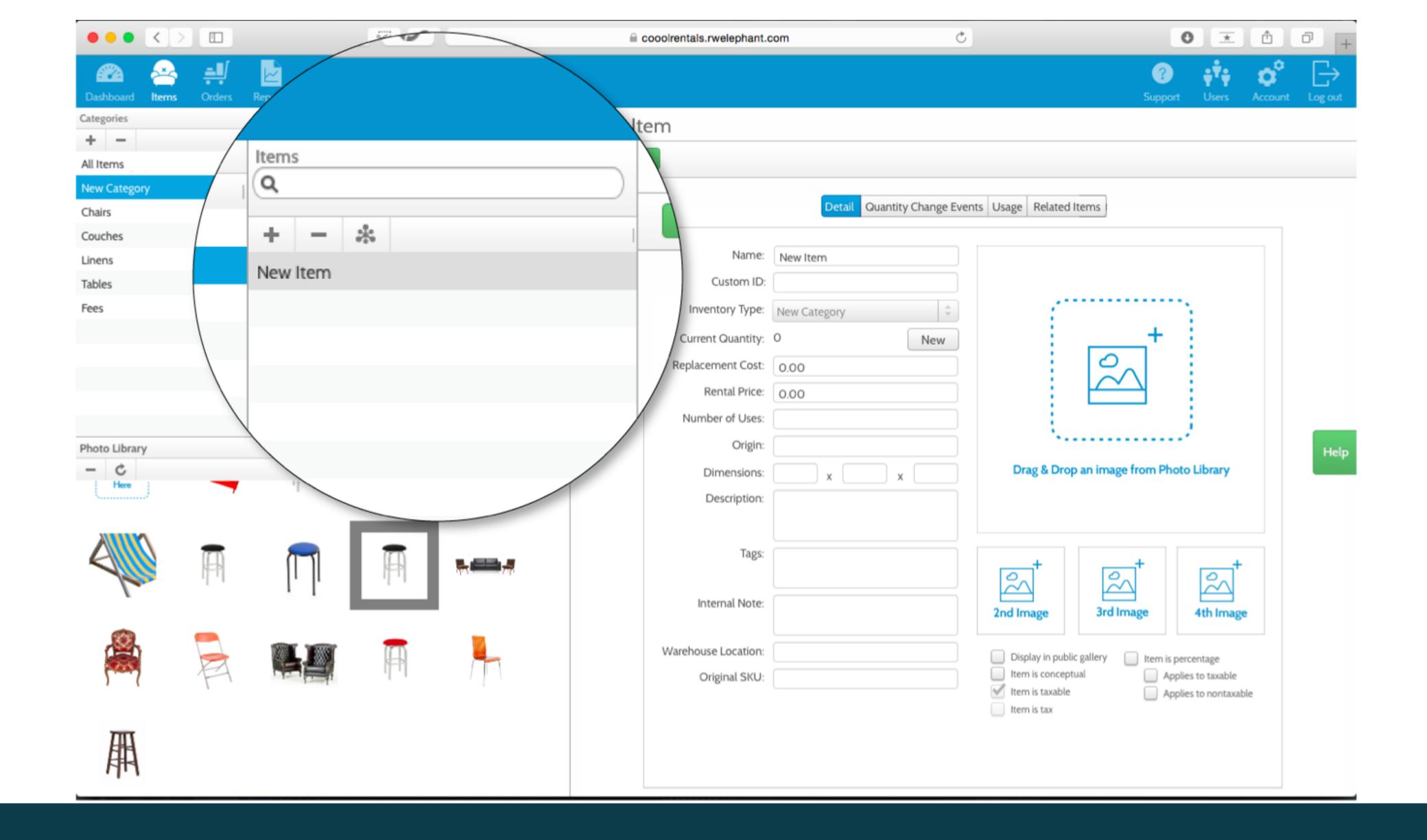


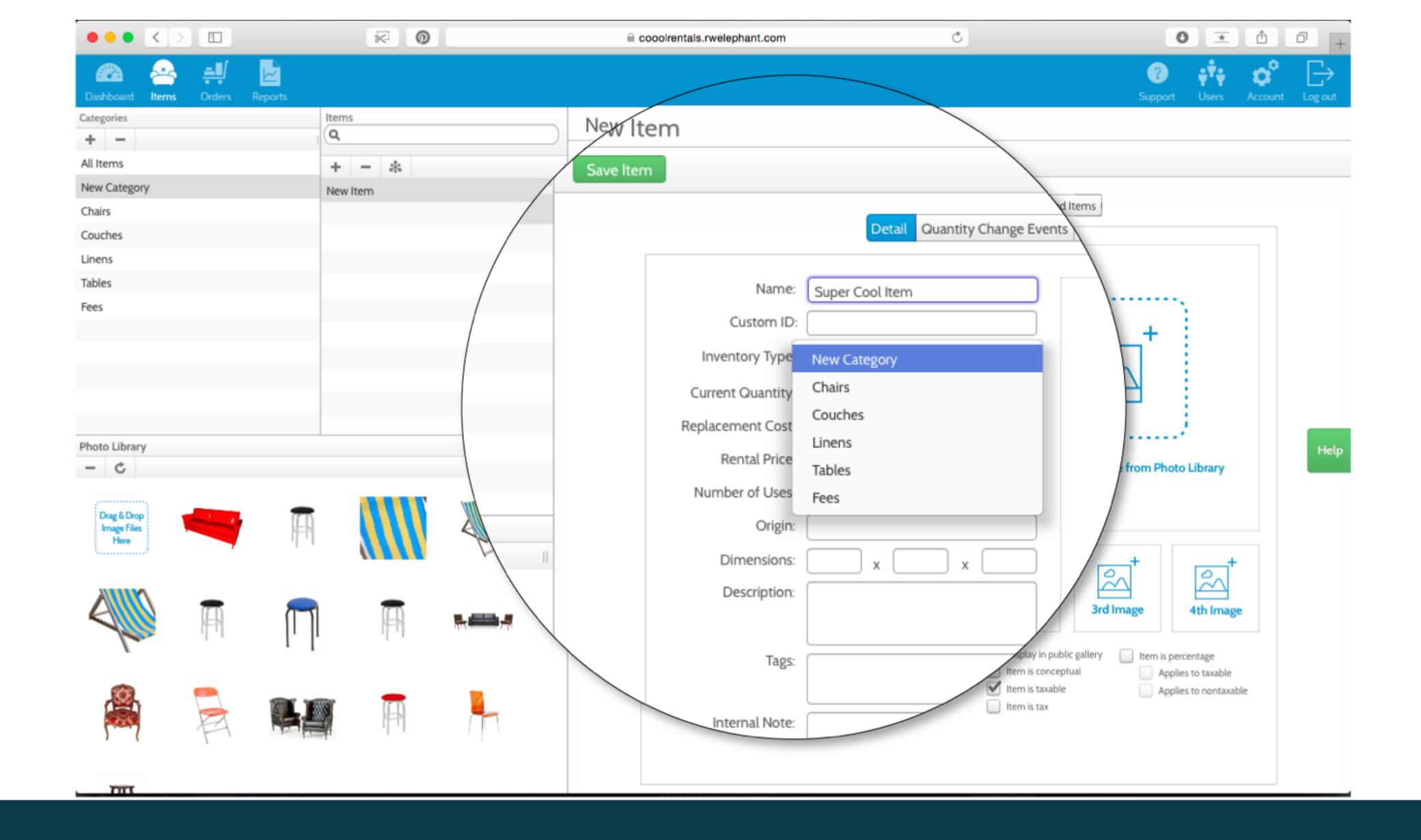


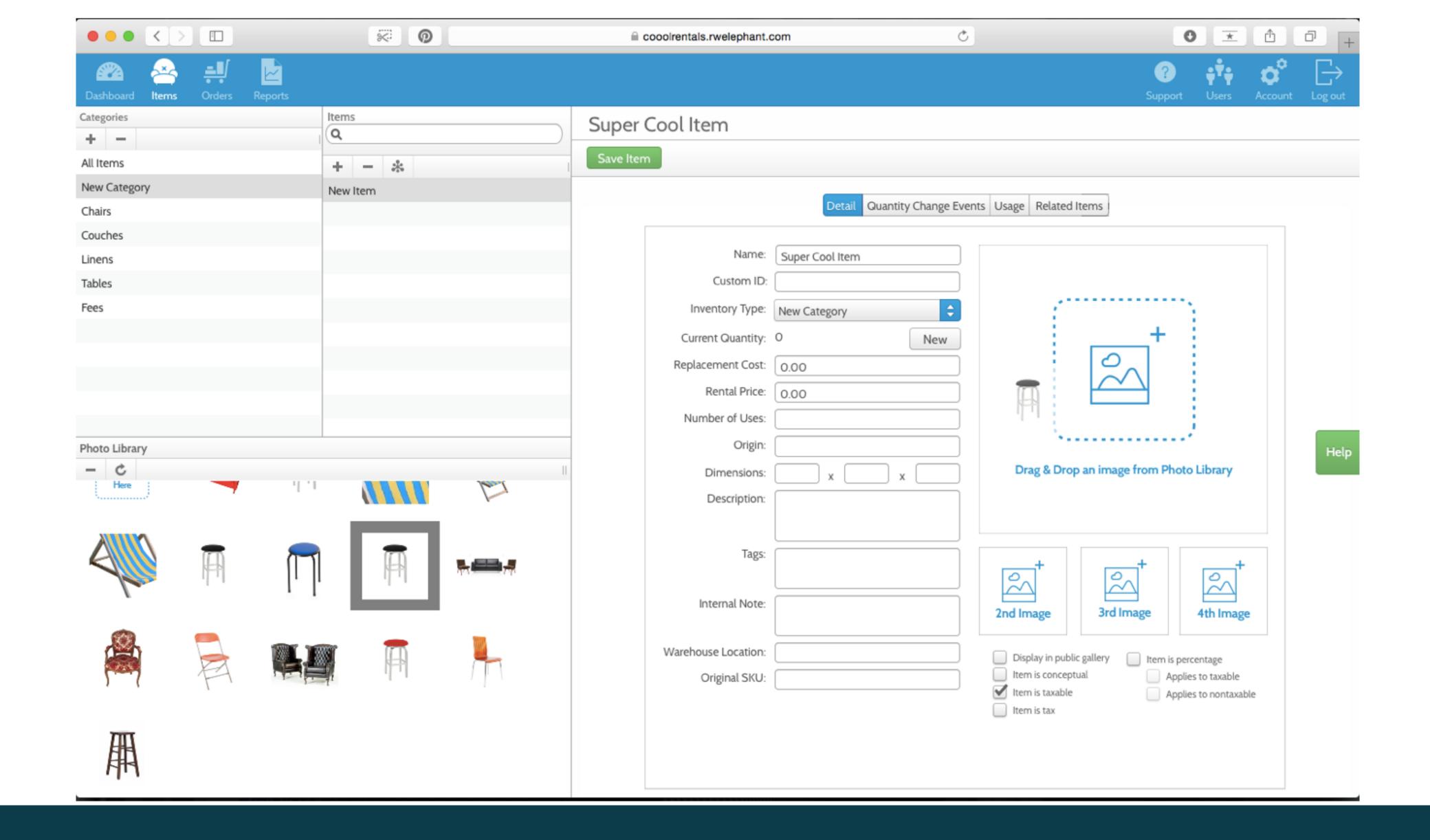


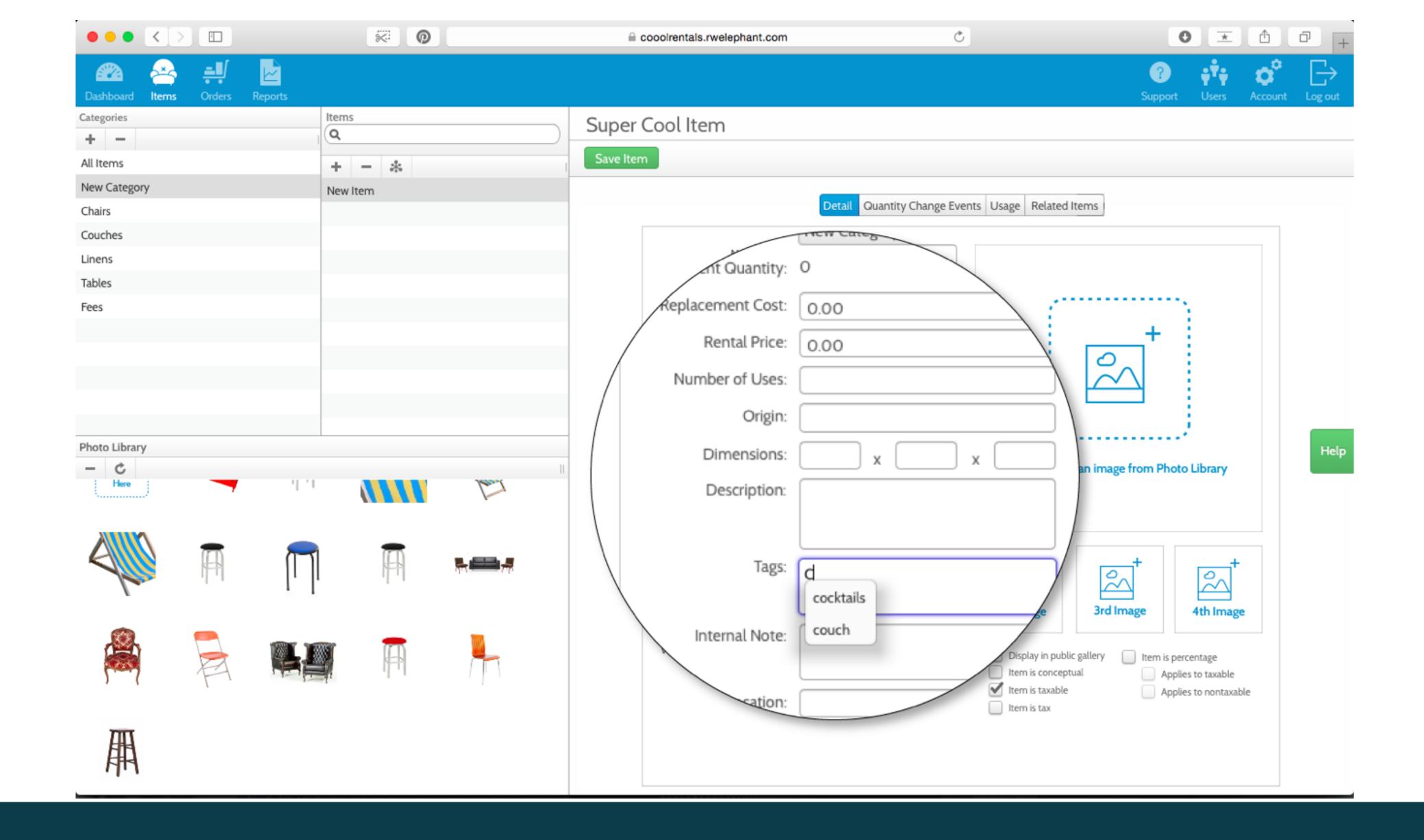
#### CREATE & MANAGE ITEMS



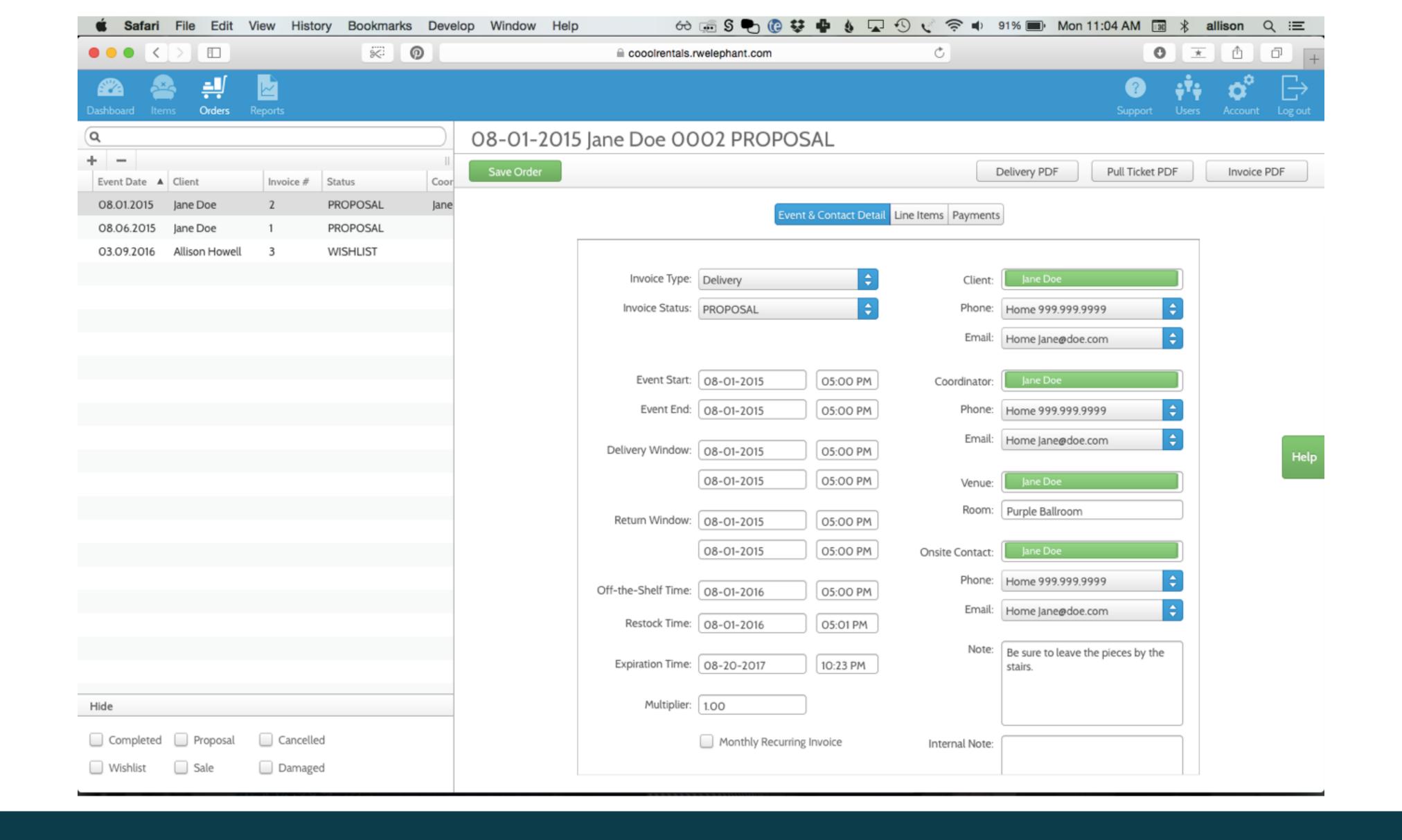


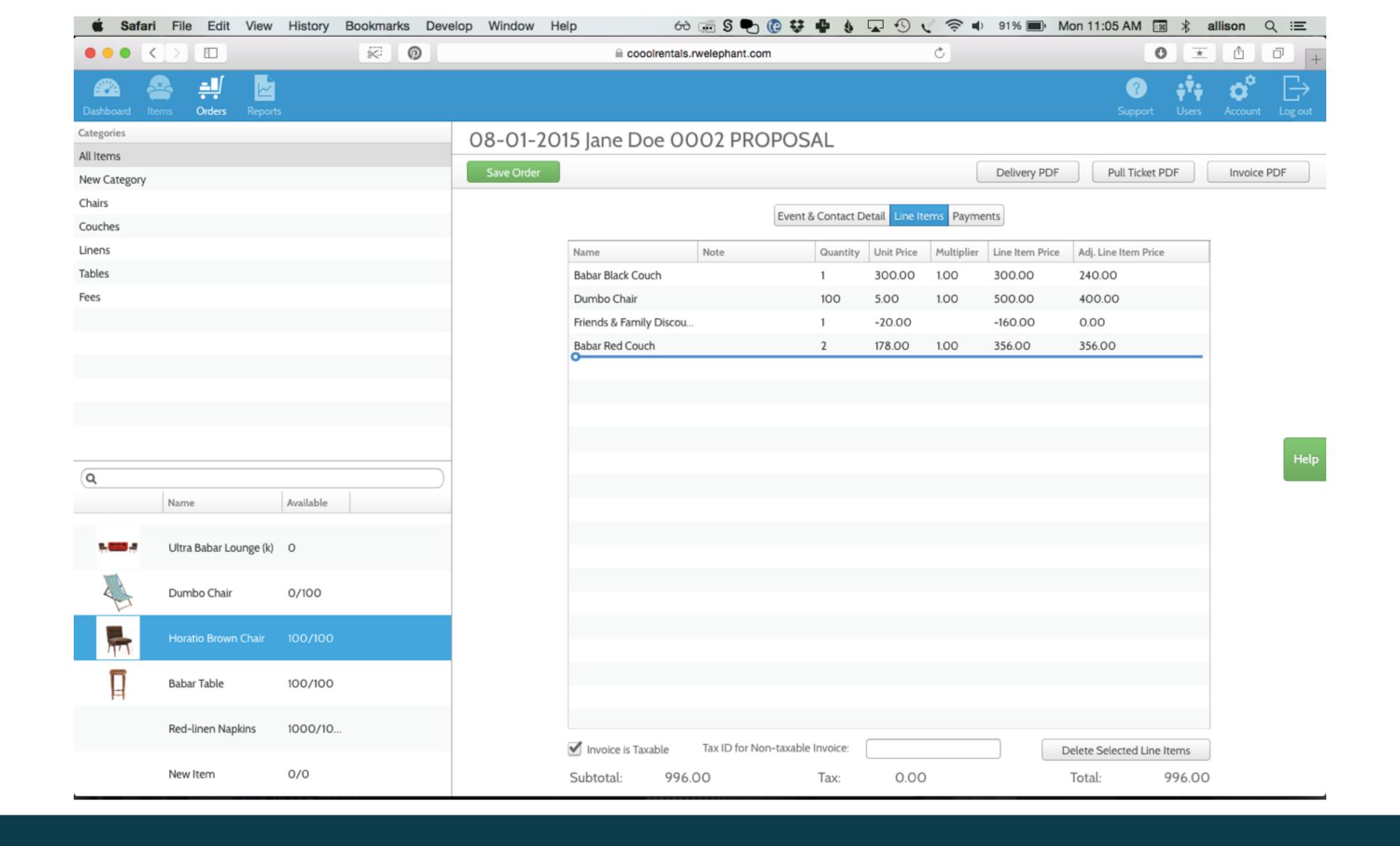


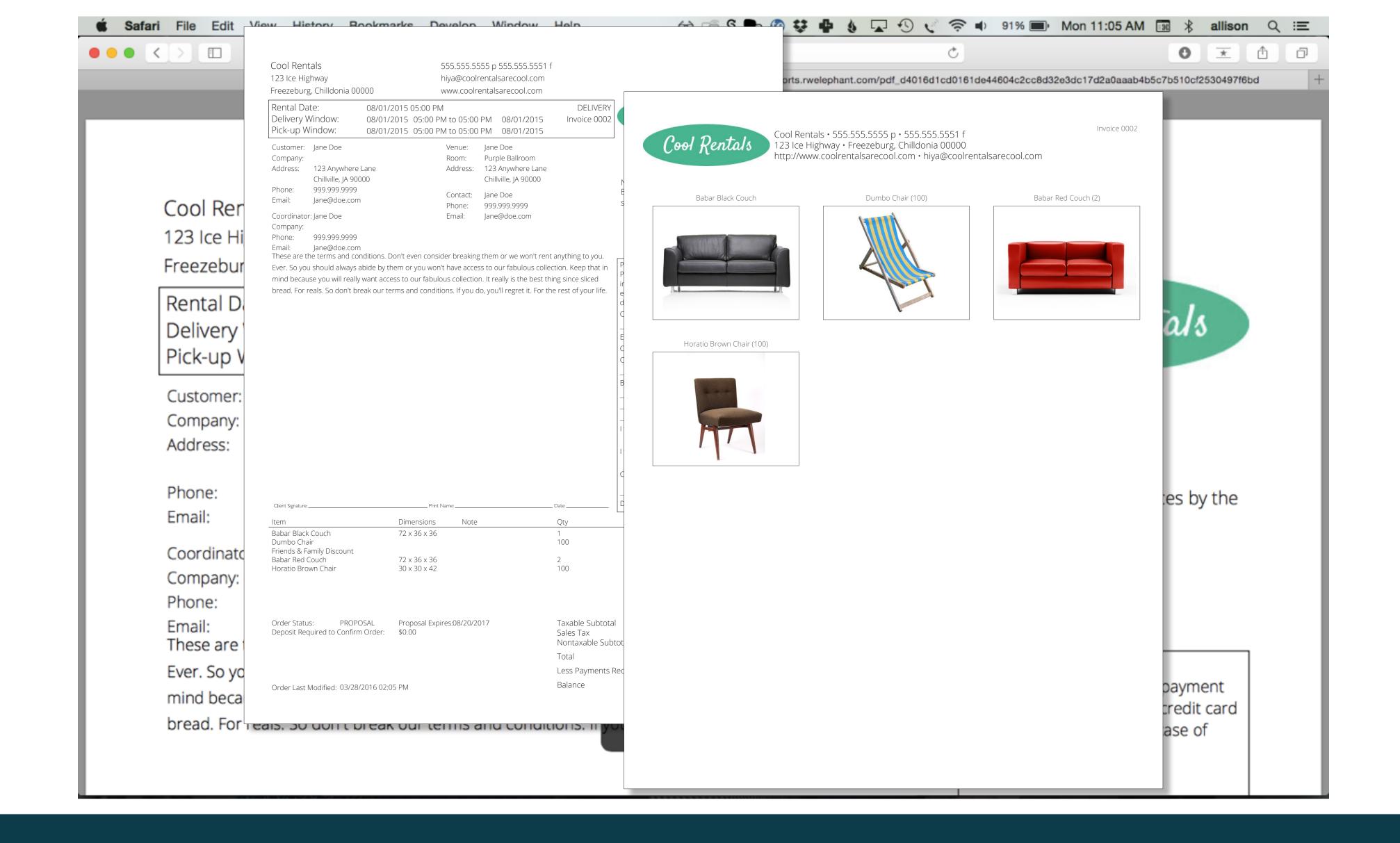


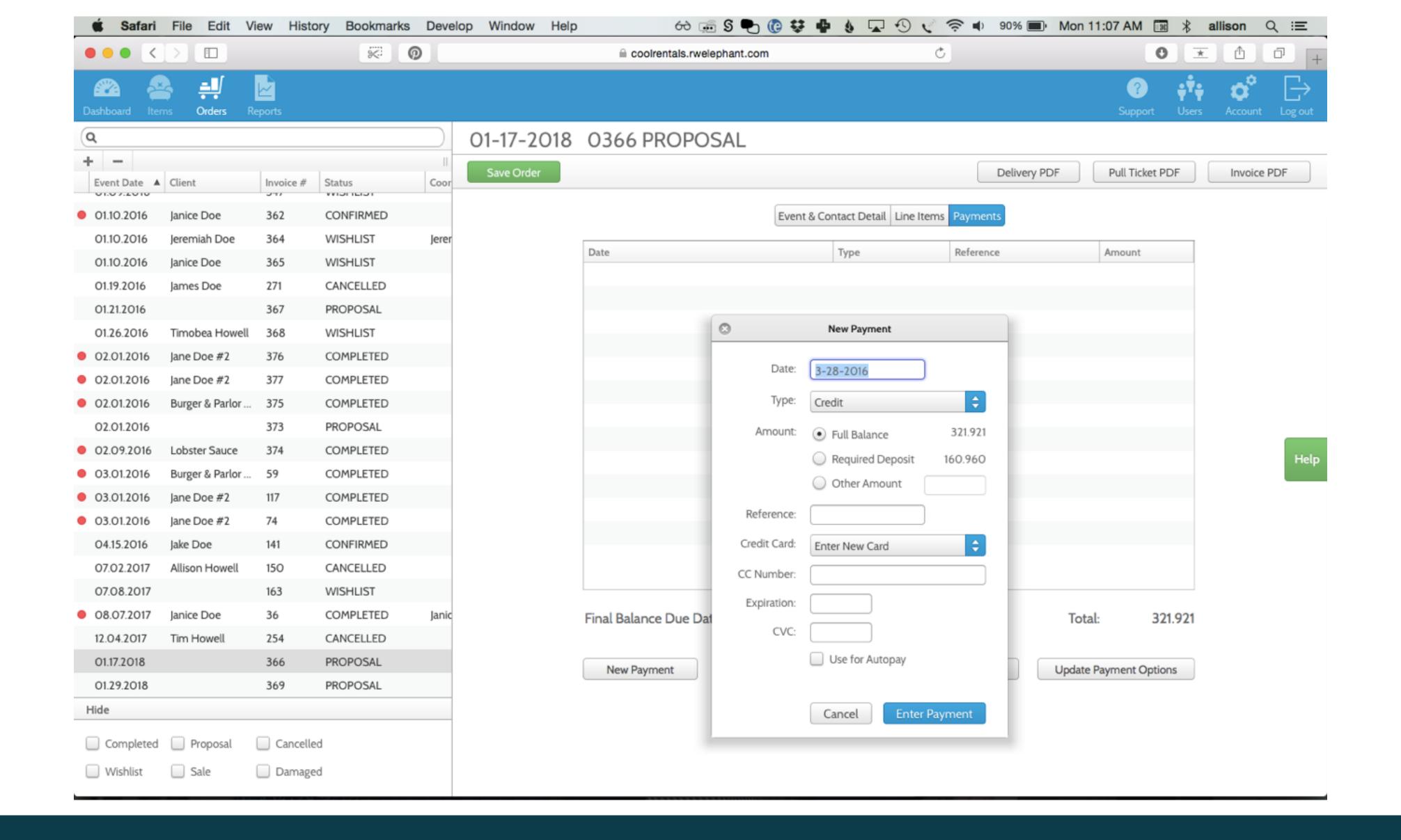


## CREATE & MANAGE RENTAL ORDERS

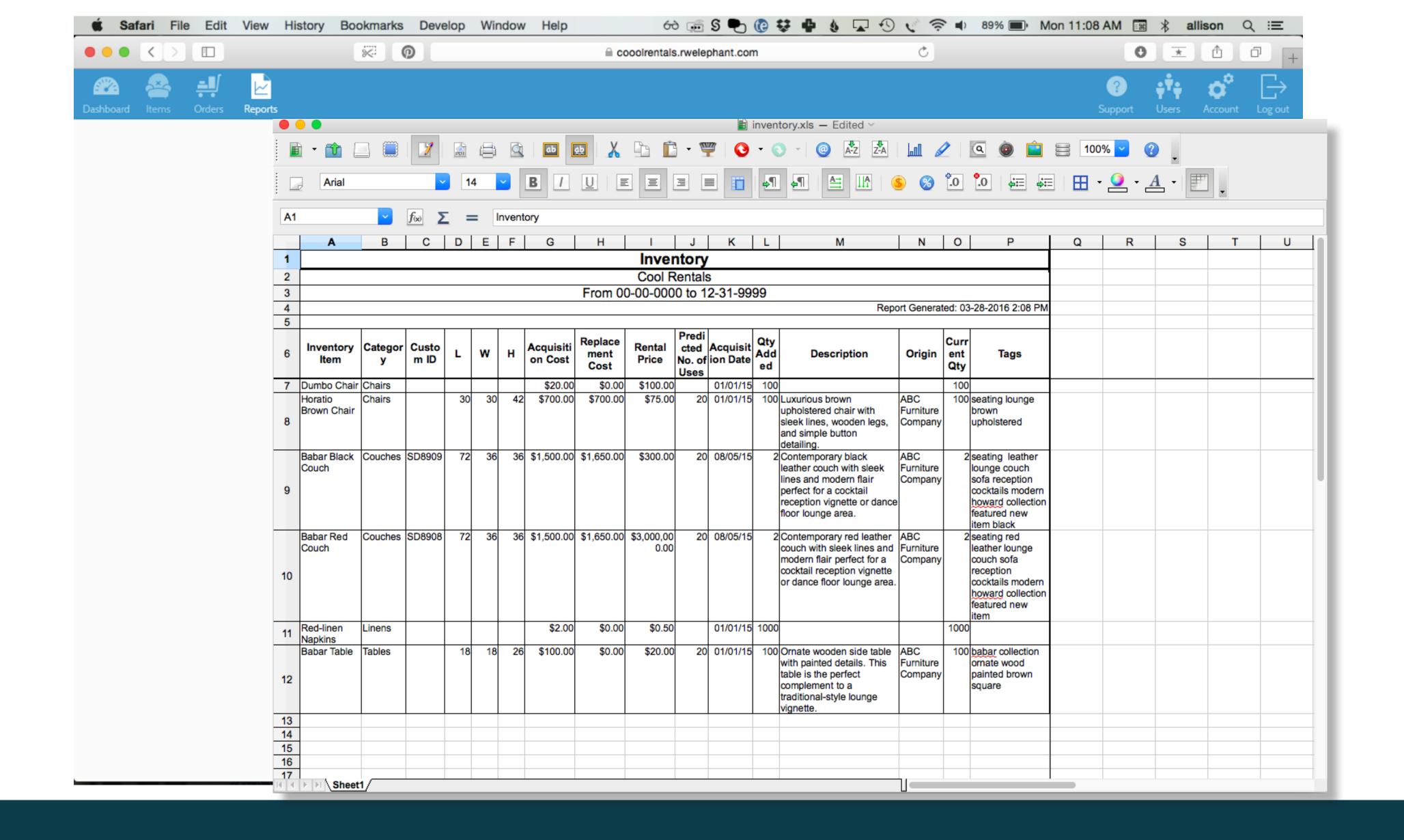








#### GENERATE REPORTS



Generate many different reports to see inventory utilization, profitability, etc.

# HOW WE USE CAPPUCCINO IN RW ELEPHANT

### RW ELEPHANT ARCHITECTURE

- Client written in Objective-J/Cappuccino (approximately 12,000 lines of code in the client)
- Interface almost entirely created/maintained in Xcode and converted with XcodeCapp
- Server comprises about 24,000 lines of Perl
- Interaction between the client and server is done with CFHttpRequest/ XMLHttpRequest to make GET and POST requests to the Perl API... which then returns JSON
- PDF Creation is done server side using a Perl script to generate SVGs of the invoice, and then a small utility written in Java to convert the SVG to PDF

# CAPPUCCINO FEATURES WE USE

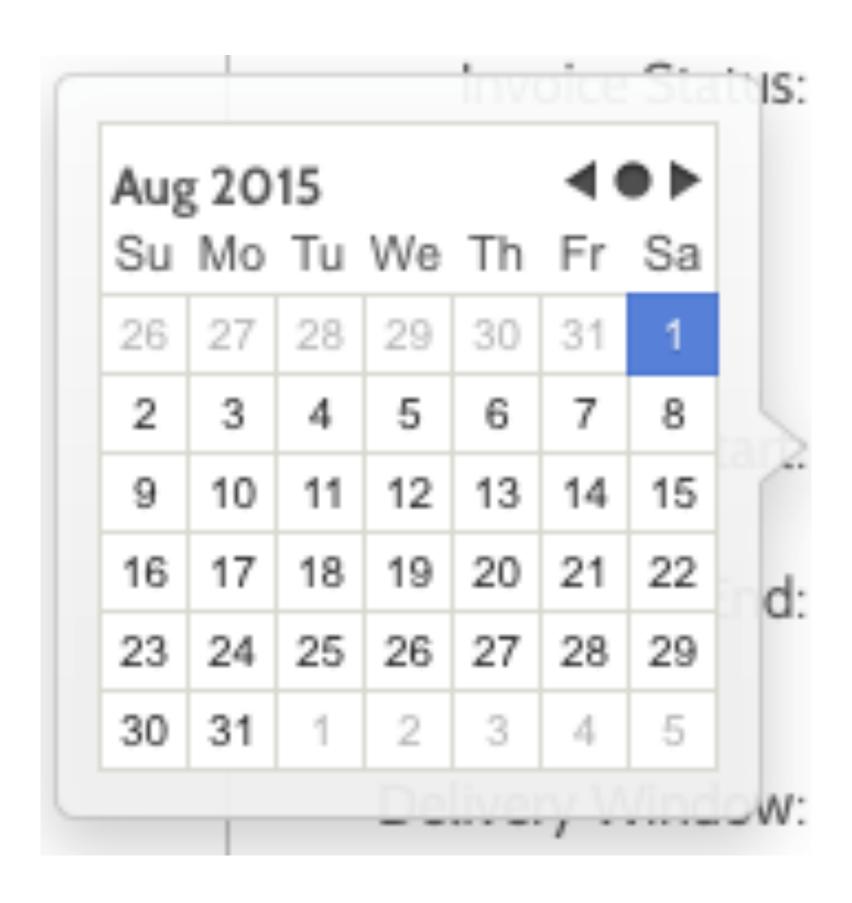
Multiple different types of view and controls

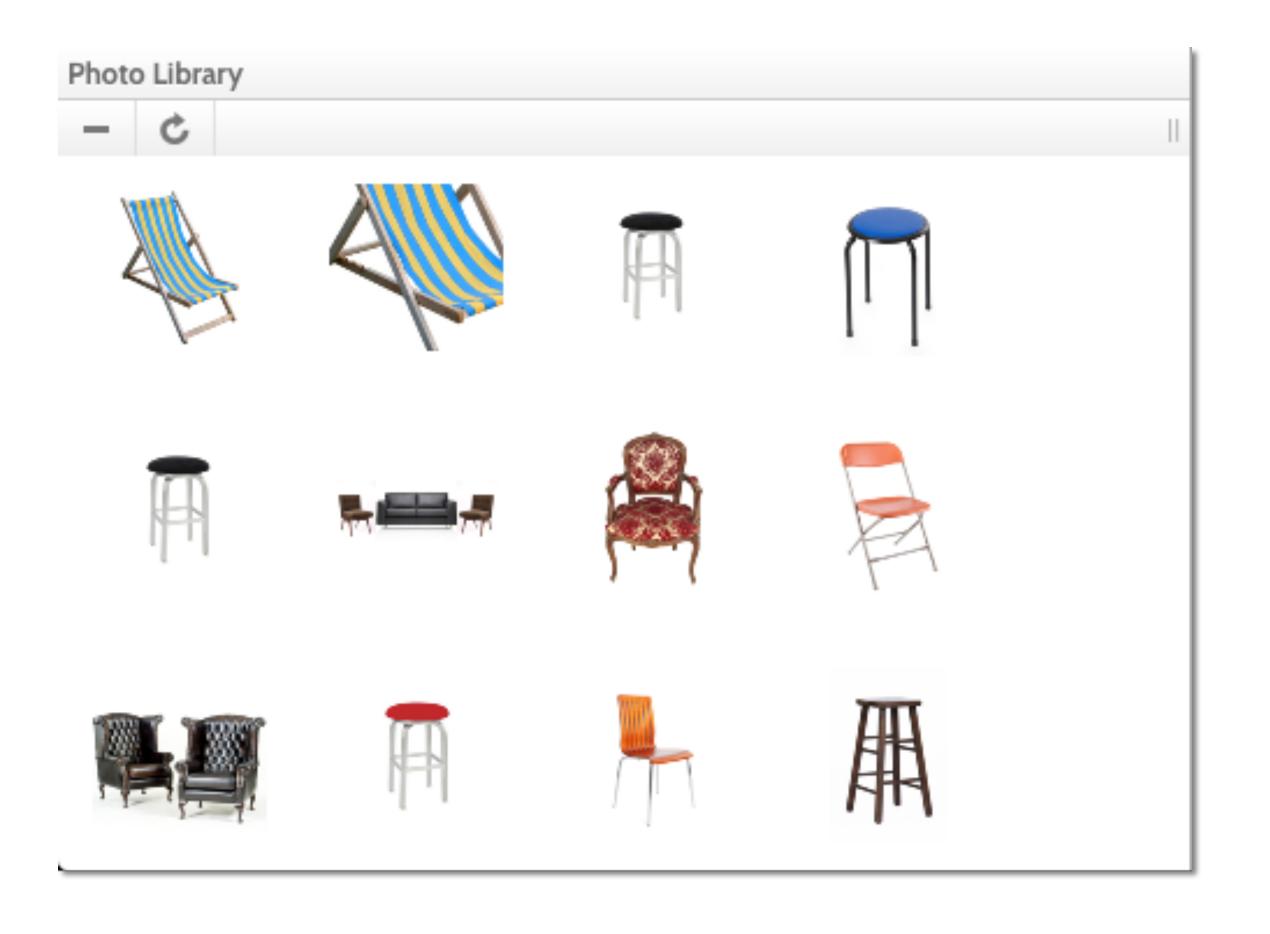


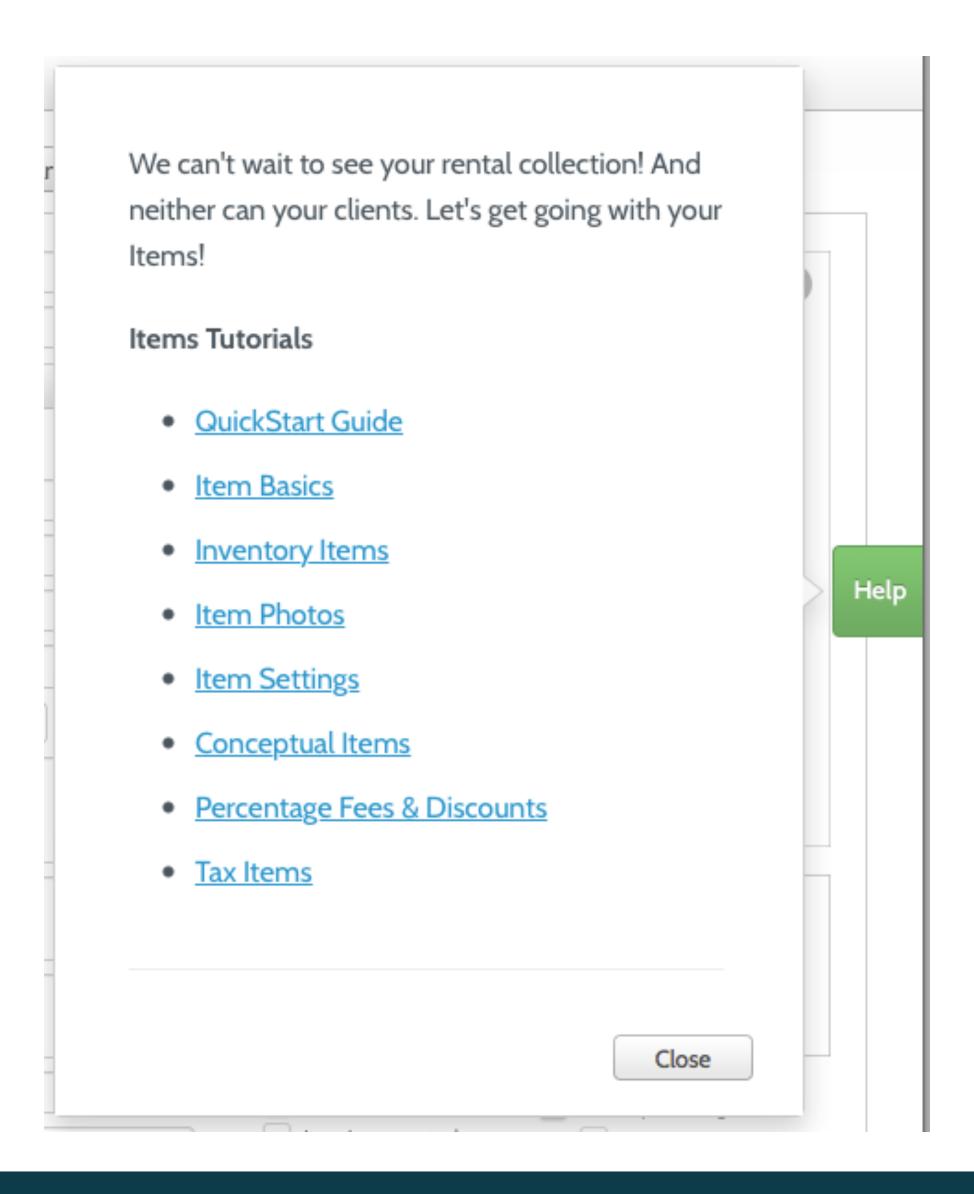
Name	Note	Quantity	Unit Price	Multiplier	Line Item Price	Adj. Line Item Price
Babar Black Couch		1	300.00	1.00	300.00	240.00
Dumbo Chair		100	5.00	1.00	500.00	400.00
Friends & Family Discou		1	-20.00		-160.00	0.00
Babar Red Couch		2	178.00	1.00	356.00	356.00
Horatio Brown Chair		100	75.00	1.00	7500.00	7500.00

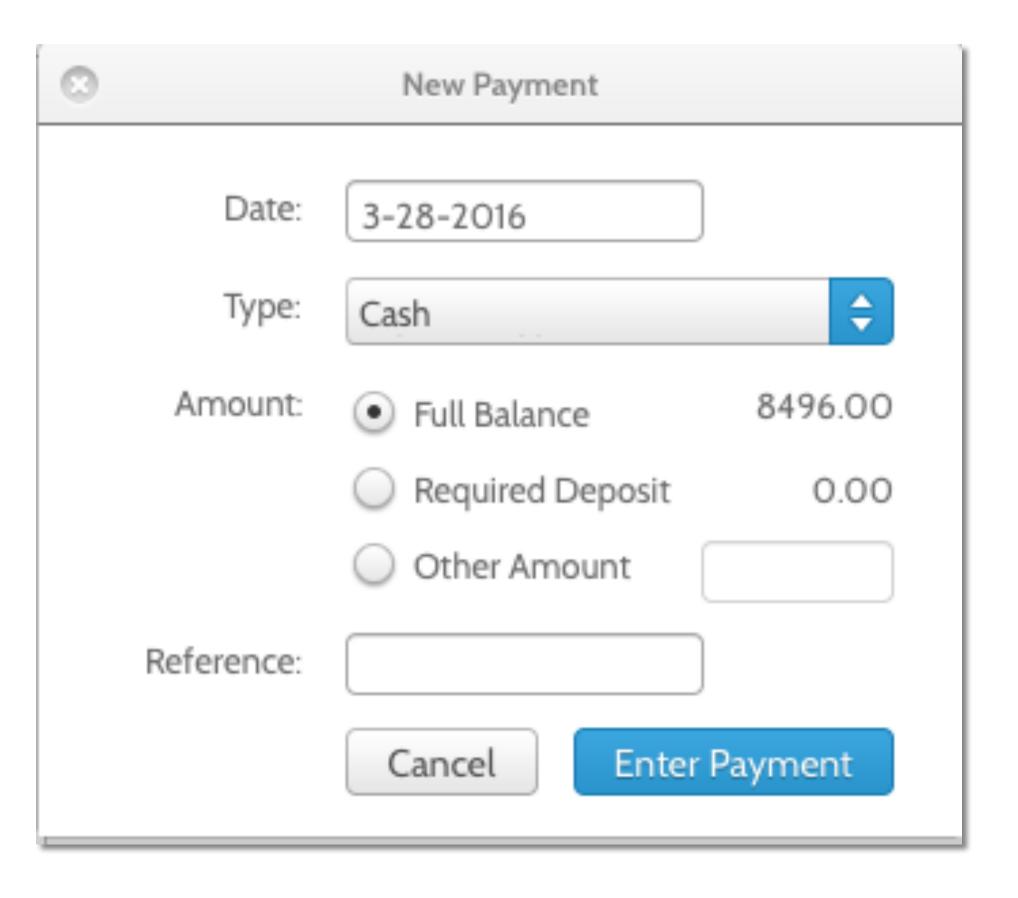


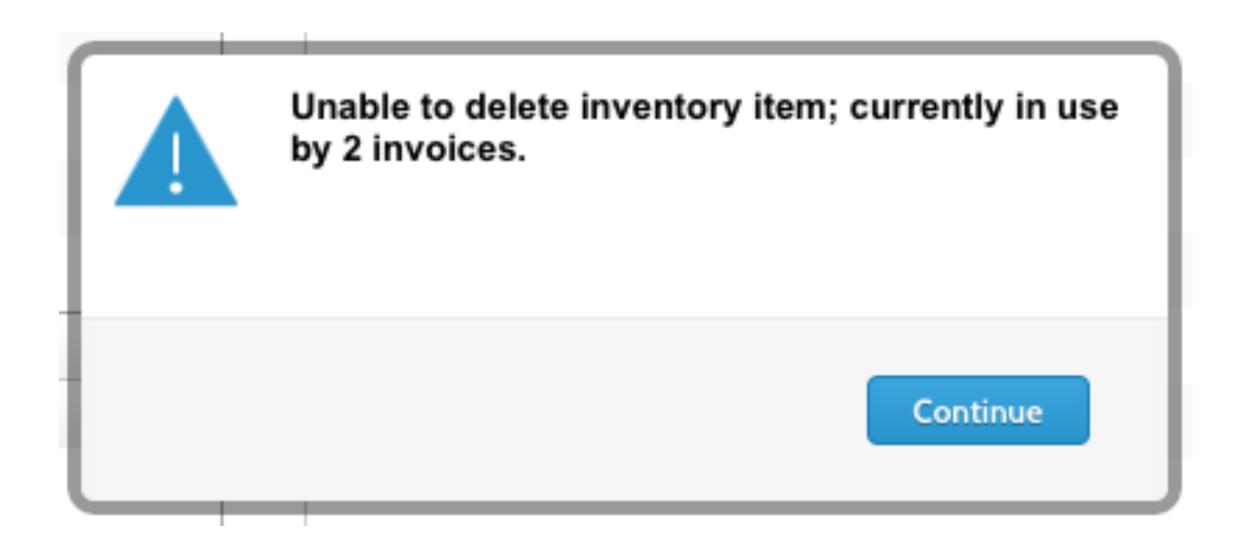




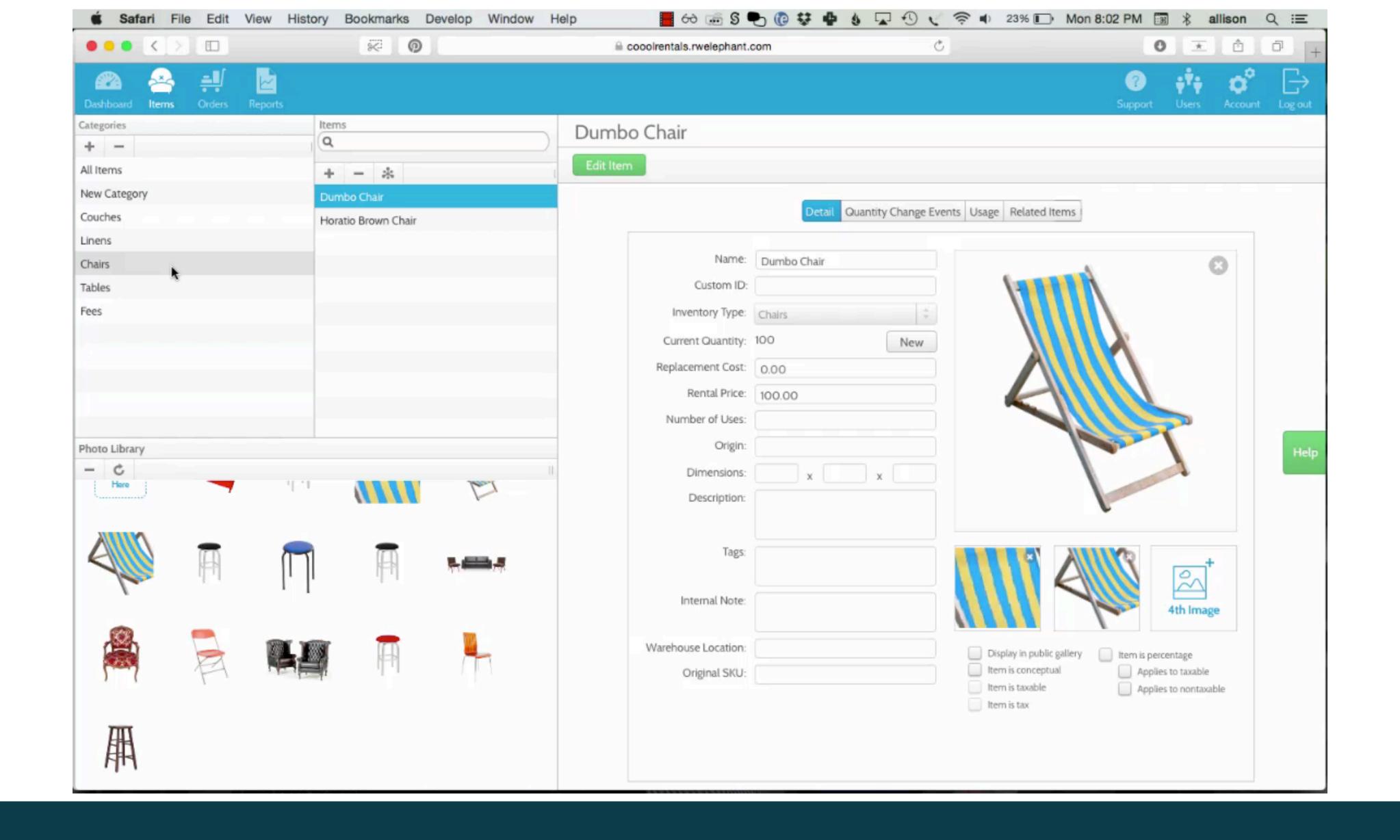


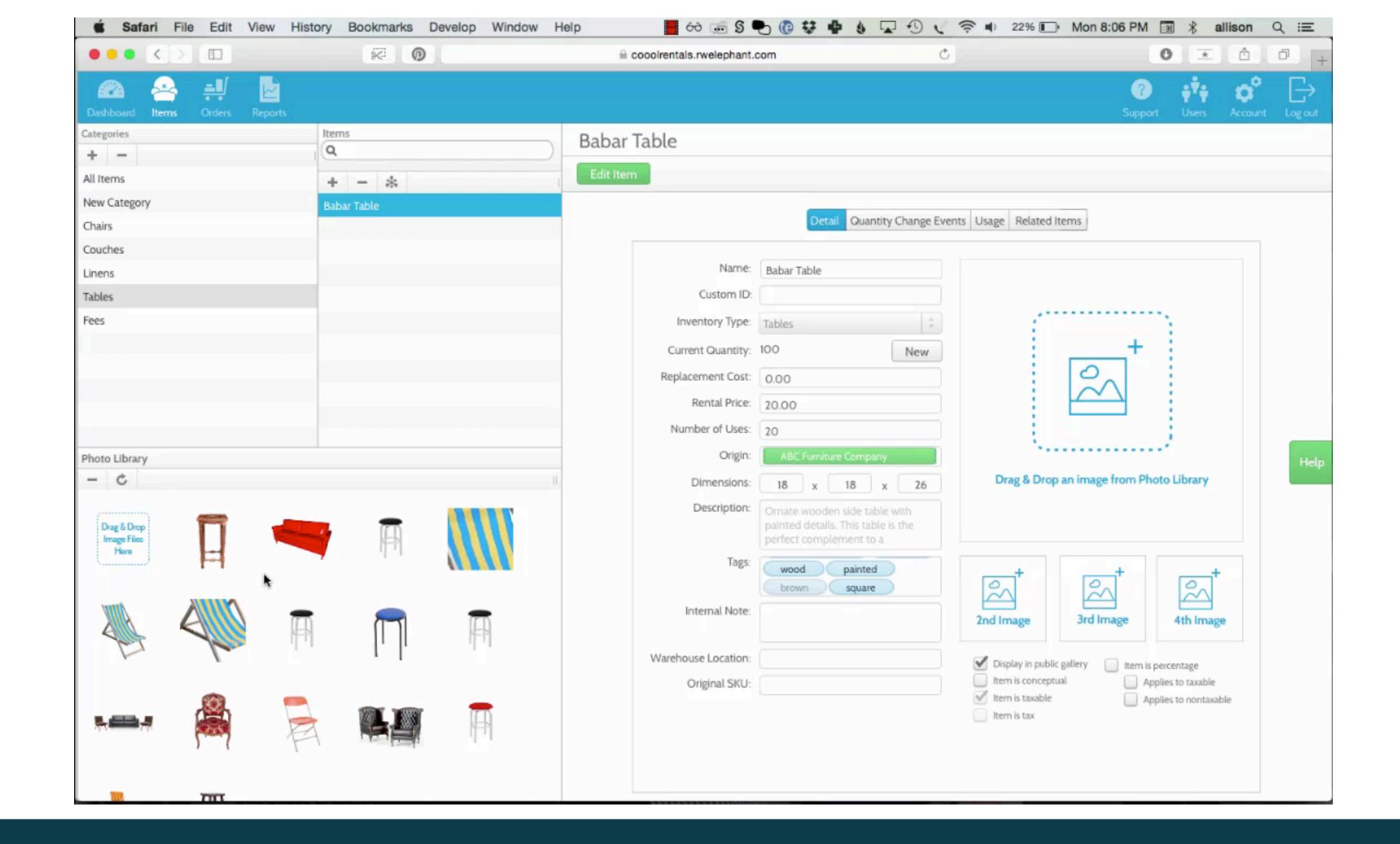


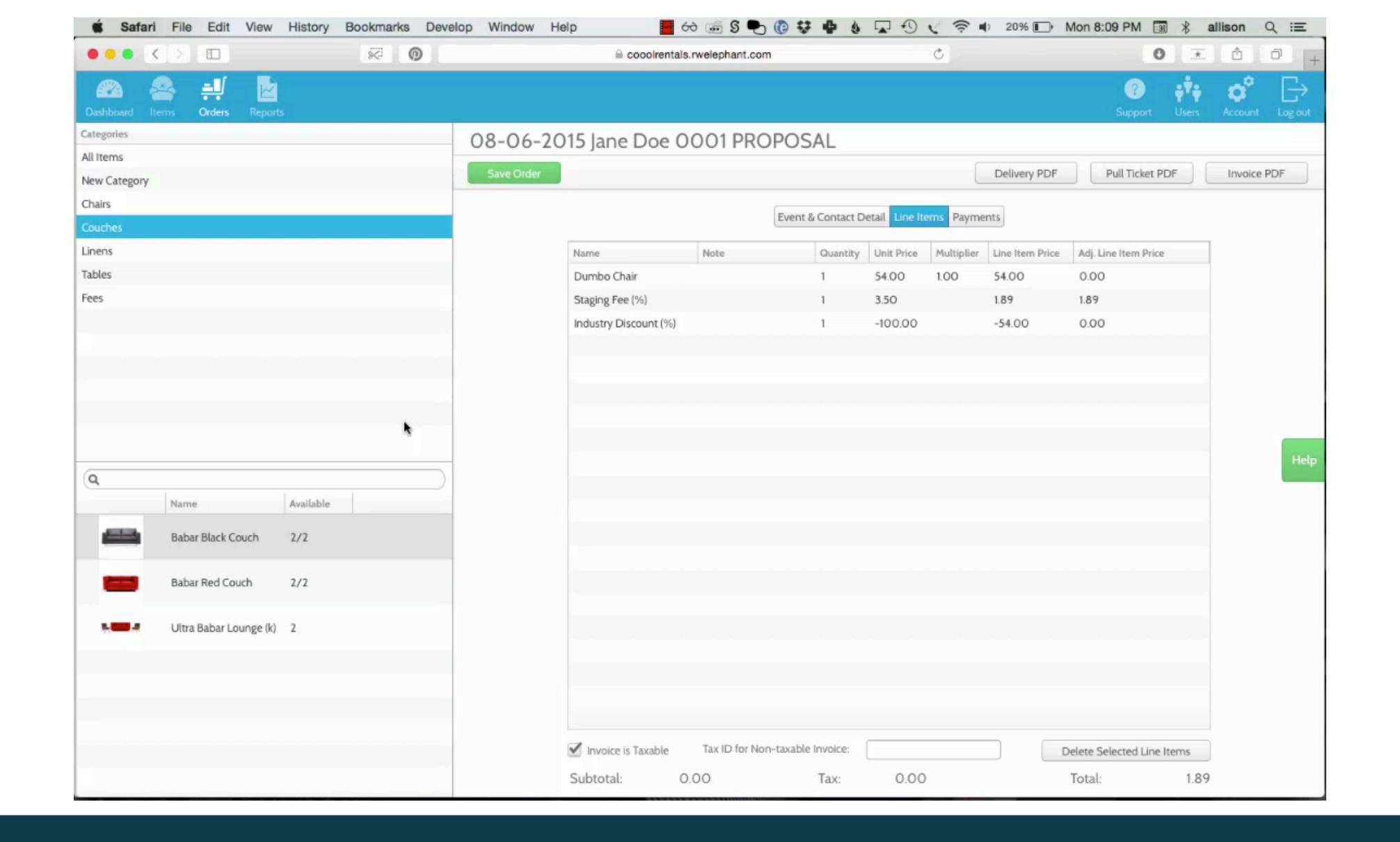




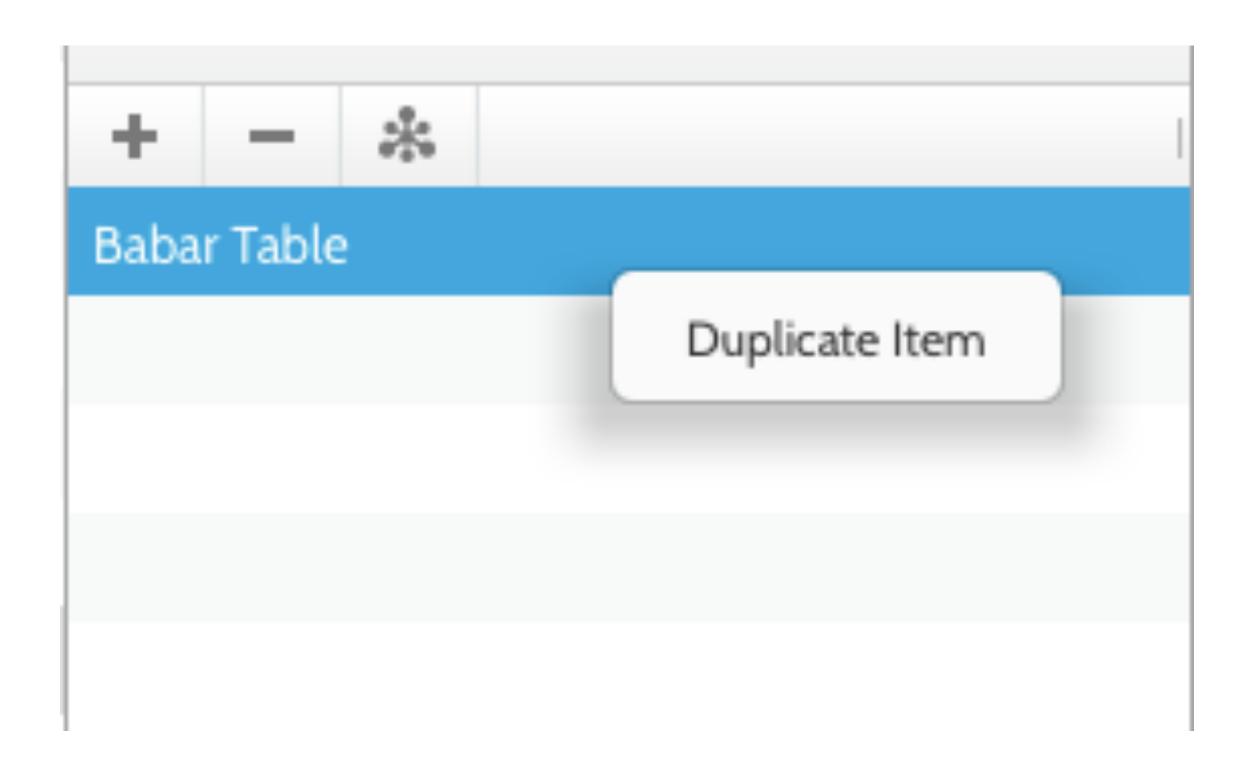
- Multiple different types of view and controls
- Drag-and-drop is used extensively

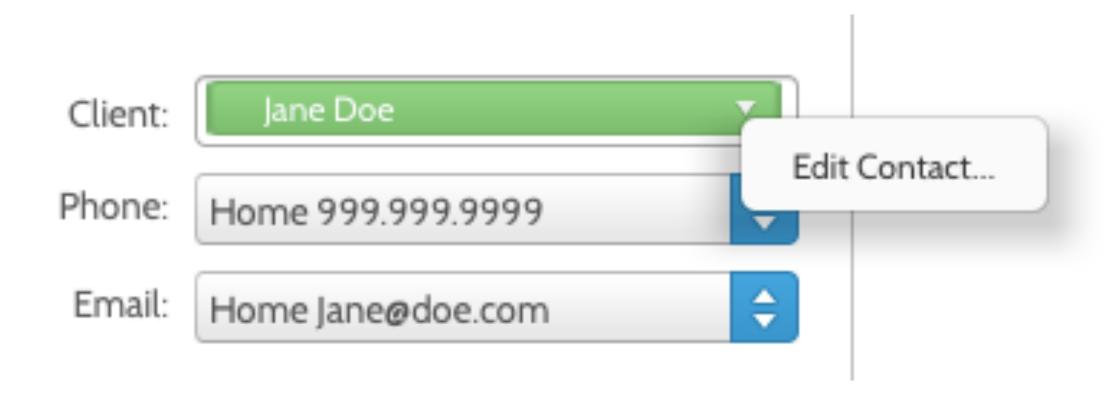






- Multiple different types of view and controls
- Drag-and-drop is used extensively
- Menus from table items and token items





- Multiple different types of view and controls
- Drag-and-drop is used extensively
- Menus from table items and token items
- CPUserDefaults

## THINGS WE LOVE ABOUT CAPPUCCINO

- The Toolchain. Building interfaces in Xcode provides a lot of power. XCodeCapp takes care of the details behind the scenes.
- Rapid prototyping
  - Create new feature in a couple of hours, so no big loss if it isn't useful.
- It's mostly Cocoa, so able to benefit from the wealth of Cocoa documentation online
- It's JavaScript, so it's easy to use many JavaScript libraries and techniques

# HOW YOU SHOULDN'T USE CAPPUCCINO IN YOUR APPLICATION

#### BACKGROUND

- I did very little development work between mid-2005 and the start of RW in late 2010. A LOT changes in five years!
- I didn't have much JavaScript experience, and little experience writing a GUI application, so I made a lot of mistakes
- Basically "learned" Objective-J/Cappuccino by reading <u>Cocoa</u> <u>Programming for Mac OS X</u> on a drive from California to New Hampshire... and then created the first version of the application

#### EARLY DECISIONS

- Interface initially created using Atlas
- Cappuccino has progressed tremendously since the application was started
  - Support for many classes that weren't available
  - Improved performance thanks in large part to the new compiler
  - XcodeCapp
  - Cup instead of deepDropUpload
- The different parts of the application were too tightly coupled

### WHAT WOULD I DO DIFFERENTLY?

- Learn the toolchain
- Learn the patterns (delegate, MVC)
- Start with a small unrelated application just to learn Cappuccino
- Rewrite that application from scratch a couple of times to try out different ways of doing the same thing
- Think through server interaction (and avoiding race conditions)

```
Trying to be too clever:-
[self-saveInvoice:function(response){-
      var responseStatus = response.status;
      var responseData = response.data;
      if (responseStatus == "success") {-
           //Invoice · saved . · Reload · data ¬
            var-invoiceID-=-responseData.invoiceID;-
            [self-loadInvoiceHeader:invoiceID];-
            [self-loadInvoiceLineItems:invoiceID];-
            [self-loadPayments:invoiceID];-
      }else{-
           //That-didn't-work.-Display-error-message-
            •••
}]-
```

```
Less clever, more better:-
[self-saveInvoice:function(response){-
      var responseStatus = response.status;
      var responseData = response.data;
      if (responseStatus == "success") {-
           //Invoice · saved . · Reload · data -
           var-invoiceID = responseData.invoiceID;
            [self-loadInvoice:invoiceID];-
      }else{-
           //That-didn't-work. Display-error message-
            •••
```

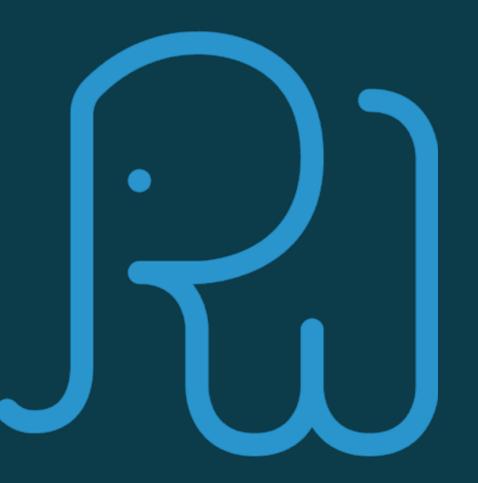
```
Best?-
[self-saveInvoice:function(response){-
      var responseStatus = response.status;
      var responseData = response.data;-
      if (responseStatus == "success") {-
           //Invoice saved. Refresh data.
           [invoiceLineItems removeAllObjects];-
           [invoiceLineItems addObjectsFromArray:responseData.line_items];-
           [lineItemsTableView reloadData];-
      }else{-
           //That-didn't-work. Display-error message-
```

- Learn the toolchain
- Learn the patterns (delegate, MVC)
- Start with a small unrelated application just to learn Cappuccino
- Rewrite that application from scratch a couple of times to try out different ways of doing the same thing
- Think through server interaction (and avoiding race conditions)
- Be more consistent (create every table view, pop up button, array controller, etc., the same way)





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